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GUJARAT TECHNOLOGICAL UNIVERSITY
BE- SEMESTER-III (NEW) EXAMINATION - WINTER 2020Date:05/03/2021
Subject Name:Digital FundamentalsTime:10:30 AM TO 12:30 PM
Total Marks:56
Instructions:

1. Attempt any FOUR questions out of EIGHT questions.
2. Make suitable assumptions wherever necessary.
3. Figures to the right indicate full marks.
MARKS
Q. 1 (a) Realize AND, OR and NOT gate using NAND gates only. ..... 03
(b) State and prove De-Morgan's theorems using truth-tables. ..... 04
(c) Do as directed: ..... 07
(a) $(1111.11)_{2}=(?)_{8}=(?)_{10}$
(b) 23-48 using 2 's complement method
(c) $(396)_{10}=(?)_{\mathrm{BCD}}=(?)_{\mathrm{EX}-3}$
(d) $(11111)_{2}=(?)_{\text {Gray }}$
Q. 2 (a) Define following: Figure of merit, Noise margin, and Power dissipation. ..... 03
(b) Construct Hamming code for BCD 0110. Use even parity. ..... 04
(c) Given a logic function: $\mathrm{Z}=\mathrm{ABC}+\mathrm{BC}^{\prime} \mathrm{D}+\mathrm{A}^{\prime} \mathrm{BC}$. ..... 07
(i) Make a truth table.(ii) Simplify using K-map.(iii)Realize simplified function using NAND gates only.
Q. 3 (a) Draw the logic diagram of 1-digit BCD adder. ..... 03
(b) Minimize following Boolean function using K-map: ..... 04
$\mathrm{Y}(\mathrm{A}, \mathrm{B}, \mathrm{C}, \mathrm{D})=\Sigma m(0,1,2,3,5,7,8,9,11,14)$
(c) Write a brief note on race around condition and its solution. Draw \& explain ..... 07 the logic diagram of master-slave JK flip-flop.
Q. 4 (a) Draw truth table of 2-bit digital comparator. ..... 03
(b) Minimize following Boolean function using K-map: ..... 04
$\mathrm{F}(\mathrm{A}, \mathrm{B}, \mathrm{C}, \mathrm{D})=\Sigma m(1,3,7,11,15)+d(0,2,5)$
(c) Design a 4-bit synchronous down counter using T flip-flops. ..... 07
Q. 5 (a) Design D FF using SR FF. Write truth table of D FF. ..... 03
(b) Draw \& explain in brief the logic diagram of 4-bit bidirectional shift register. ..... 04
(c) List out various commonly used D/A converters. Draw \& explain any one D/A ..... 07 converter.
Q. 6 (a) List out and explain any one application of the register. ..... 03
(b) Design a 4-bit ripple up counter using JK flip-flops. ..... 04
(c) List out various commonly used A/D converters. Draw \& explain any one A/D ..... 07 converter.
Q. 7 (a) Draw internal organization of a $16 \times 4$ memory chip. ..... 03
(b) Write a brief note on quantization and encoding. ..... 04
(c) Write a detailed note on various types of memories. ..... 07
Q. 8 (a) List out various characteristics of a D/A converter. Discuss any one. ..... 03
(b) Obtain $2048 \times 8$ memory using $256 \times 8$ memory chips. ..... 04
(c) Draw and explain in detail the block diagram of CPLD. ..... 07
