

Bachelor of Engineering Subject code: 3150004 Subject Name: Contributor Personality Development Program Semester V

Type of course: Work-Personality Development

Rationale: The Contributor Program aims to accomplish the following outcomes in the lives of students-

- Improve the employability of students by giving them the right work ethic and thinking that employers are looking for.
- Build their confidence with which they can go into any job and contribute meaningfully.
- Improve their ability to engage better in the workplace and to be able to handle the challenges that come up there.
- Build their career-worthiness and help them develop into future-ready contributors with ability to navigate a career in a volatile, changing world.
- Widen their choices of career and success, so that they are able to open up more opportunities for themselves and take up unconventional career pathways.
- Enable them to recognize how they, as technical professionals, can participate and make a positive contribution to their communities and to their state.

Towards this goal, the Contributor Program has been designed to awaken and strengthen students from within, in terms of building positive self-esteem, increasing their confidence level and I-can attitude, improving their aspirations, giving them new methods of thinking, building their cognitive capacities, exposing them to the skills and practices associated with being contributors in the workplace (not mere employees).

The Program content is also designed to expose students to real-world workplace scenarios and sensitize them to some of the challenges faced in society around them, especially in the local communities around them and in their own state of Gujarat.

The Contributor Program syllabus has been evolved and fine-tuned over several years, (a) to address the changing need and contemporary challenges being faced by industry and what employers of today are looking for in the people they hire and (b) by working extensively with universities and students building an appreciation of their challenges and concerns. At the core, the program is guided by the higher ideas and principles of practical Vedanta in work.

Teaching and Examination Scheme per semester:

Tea	aching Sch	neme	Credits	Examination Marks				Total
L	Т	Р	С	Theor	y Marks	Practical N	Marks	Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
2	0	0	2	70	30	30	20	150

Note:

• Weekly 2 hours of Classroom facilitated sessions are planned which include Solutioning and Selfdiscovery sessions.



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• In addition, there will be individual/ team projects as part of Practicals. Students can do this on their own, with faculty as guide.

Note:

It is the responsibility of the institute heads that marks for PA of theory & ESE and PA of practical for each student are entered online into the GTU Portal at the end of each semester within the dates specified by GTU.

Content:

Sr.	Content	Total Hrs
No.		
1	The Contributor Work Ideal In this topic, students explore what is their "ideal" of work - is the ideal to be a "worker" or to be a "contributor"? For example, an employee who has the ideal of a "worker" goes to work to pass time, earn a living, get benefits; in contrast to an employee with the ideal of a "contributor" who wants to make a difference, get things done well, create value for the company. This enables students to transform their expectation of themselves in work	1.5 hrs Classroom engagement (including self- discovery/ solutioning sessions)
2	Identity & Self-esteem In this topic, students engage with the question "who am I?" or on what basis do they define themselves. Is their identity defined by what others think of them (extrinsic self-esteem) or by what they think of themselves (intrinsic self-esteem)? Further, they discover positive identities that lead to intrinsic self-esteem, such as an I-can identity based on one's capacity and inner strength. This enables them to build confidence and self-esteem.	Same as above
3	Become a Creator of one's destiny In a "victim stance", we see the career environment as full of difficulties and hurdles. We feel powerless or blame our circumstances for not having many opportunities. This makes us fearful of uncertainty and makes us settle for jobs where we remain mediocre. In this topic, students discover the "creator of destiny stance" to challenges and situations. This stance frees them to try out new things, open up new possibilities, take on responsibility, see the opportunity hidden in their environment.	Same as above
4	Achieving Sustainable Success In this topic, students discover how to achieve sustainable or lasting success, by building one's "engine of success", making them success- worthy. Where their focus shifts to building one's "engine of success" rather than being on chasing the "fruits of success". This is important,	Same as above



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	because over a lifetime of work, all people go through ups and downs – where the fruits are not in their control. People who are focused on the fruits of success, fall prey to disappointment, loss in motivation, quitting too early, trying to find shortcuts – when fruits don't come. Whereas people focused on building their engine of success continue to contribute steadily, irrespective of whether fruits come or not. And with a strong engine of success, fruits come to them in time.	
5	Career Development Models In this topic, students explore a range of diverse "career development models" and the possibilities for contribution each opens up to them (e.g. start-up career model, change-maker career model, etc.). This opens their mind to different and even unconventional career models possible, beyond the usual (such as "stable large company career model" where one gets an engineering degree, then MBA, then get a job in a large company). This frees them from a herd mentality when making career choices.	Same as above
6	Expanding contribution in every role In this topic, students explore the many roles they can play in their life & discover the power they have to expand the contribution possible in any role. (E.g. role of student, role of manager, role of a project site engineer). So, the potential of a role is in the individual's hands. This opens their mind to an alternative way of career growth.	Same as above

Suggested Specification table with Marks (Theory):

	Distribution of	f Theory Marks (f	or B.Pharma)		
R Level	U Level	A Level	N Level	E Level	C Level
-	15	20	-	25	20

	Distribution of The	ory Marks (for B.)	E., Diploma, N	ACA)	
R Level	U Level	A Level	N Level	E Level	C Level
	15	15	-	20	20

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Reference resources:

- A. Basic reference for both students and teachers
 - 1. Contributor Personality Program textbook cum workbook developed by Illumine



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- 2. Web-based ActivGuide[™] for self-exploration of rich media resources to vividly understand many of the ideas, watch role models, learn from industry people, get reference readings that help them enrich the understanding they gained in the class published by Illumine Foundation
- B. Advanced reference for teachers
 - 1. On Contributors, Srinivas V.; Illumine Ideas, 2011
 - 2. Enlightened Citizenship and Democracy; Swami Ranganathananda, Bharatiya Vidya Bhavan, 1989
 - 3. Eternal Values for a Changing Society Vol I-IV, Swami Ranganathananda; Bharatiya Vidya Bhavan
 - 4. Karma Yoga, Swami Vivekananda; Advaita Ashrama
 - 5. Vivekananda: His Call to the Nation, Swami Vivekananda; Advaita Ashrama
 - 6. Six Pillars of Self Esteem, Nathaniel Branden; Bantam, 1995
 - 7. Mindset: The New Psychology of Success, Carol S. Dweck; Random House Publishing Group, 2007
 - 8. Lasting Contribution: How to Think, Plan, and Act to Accomplish Meaningful Work, Tad Waddington; Agate Publishing, 2007
 - 9. Why not?: how to use everyday ingenuity to solve problems big and small, Barry Nalebuff, Ian Ayres; Harvard Business School Press, 2003
 - 10. The value mindset: returning to the first principles of capitalist enterprise (Ch 8 & 9); Erik Stern, Mike Hutchinson; John Wiley and Sons, 2004
 - 11. The Power of Full Engagement: Managing Energy, Not Time, is the Key to High Performance and Personal Renewal, Jim Loehr, Tony Schwartz; Simon and Schuster, 2003
 - 12. Creating Shared Value, Michael E. Porter and Mark R. Kramer; Harvard Business Review; Jan/Feb2011, Vol. 89 Issue 1/2
 - 13. The Speed of Trust: The One Thing That Changes Everything, Stephen M. R. Covey, Rebecca R. Merrill, Stephen R. Covey; Free Press, 2008
 - 14. The Courage to Meet the Demands of Reality, Henry Cloud; HarperCollins, 2009
 - 15. Responsibility at work: how leading professionals act (or don't act) responsibly, Howard Gardner; John Wiley & Sons, 2007

Course Outcomes:

Sr.	CO statement	Marks %
No.		weightage
Outcon	ne of theory sessions	
CO-1	Students will be able to recognize & appreciate two alternative ideals of work -	10-12%
	ideal of a "worker" and ideal of a "contributor". And why organizations of today	
	expect people they employ to be contributors and not just workers.	
CO-2	Students will be able to recognize & appreciate alternative ways in which they	10-12%
	could define themselves or "who am I" (their identity) – and which are positive	
	identities that will lead to building intrinsic self-esteem and confidence in oneself;	
	in contrast to identities that will lead to extrinsic self-esteem that makes them	



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 more dependent on their environment. CO-3 Students will be able to recognize & appreciate a "victim" stance as distinct from a "creator of destiny" stance in the way people approach challenges and situations; and how the latter frees individuals to take on challenges and open up opportunities. CO-4 Students will be able to differentiate between two alternative approaches to success - 'building one's engine of success' and 'chasing the fruits of success'; they also appreciate the payoffs/ consequences of both and which is more likely to lead to sustainable or lasting success in the long run. CO-5 Students will be able to recognize & appreciate different career models and their value: to help them make more informed eareer related choices 	10-12%
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CO-5 Students will be able to recognize & appreciate different career models and their value: to help them make more informed earper related choices	
value: to help them make more informed corear related choices	10-12%
value, to help them make more informed career-related choices.	
CO-6 Students will be able to recognize & appreciate how one can expand the	10-12%
contribution possible in any role, thereby opening up an alternative way of career	
growth to them.	
Outcome of practical sessions	
CO-7 Students learn to re-interpret their life and college experiences to showcase their	15%
contribution affinities which are relevant for employers.	
CO-8 Students learn to apply contributor thinking to real-world or career relevant	15%
challenges.	



Bachelor of Engineering Subject Code: 3150005 Semester – V Subject Name: INTEGRATED PERSONALITY DEVELOPMENT COURSE

Type of Course -

Value-based holistic personality development course for university students.

Rationale -

This course aims to help a person understand and know his / her purpose in life, get a positive thought pattern, gain confidence, improve behaviour, learn better communication and develop a healthy physique with morality and ethics in its core.

Today youth lack the guidance to face insecurity about their health and career, premature relationships and family breakdown, addictions and substance abuse, negative impact of internet and social media etc. This course includes such topics that will cover all aspects and provide solution to the current challenges through creative and interactive activities.

This course will allow students to enjoy, understand and practice invaluable lessons preparing them for a successful future.

Teaching and Examination Scheme:

Tea	aching Sch	neme	Credits	Examination Marks				Total
L	Т	Р	C	Theor	y Marks	Practical N	Aarks	Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
2	0	0	2	70	30	30	20	150

Content:

Lecture No.	Content	Hours
	IPDC-1 (Semester-1)	
1	Remaking Yourself - Restructuring Yourself	2
2	Remaking Yourself - Power of Habit	2
3	Learning from Legends - Tendulkar & Tata	2
4	Mass Management - Project Management	2
5	From House to Home - Affectionate Relationships	2
6	Facing Failures - Factors Affecting Failures	2
7	Facing Failures - Failures are not Always Bad	2



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8	Remaking Yourself - Being Addiction-Free	2
9	Soft Skills - Teamwork & Harmony	2
10	Remaking Yourself - Handling the Devil - Social Media	2
11	From House to Home - Forgive & Forget	2
12	From House to Home - Listening & Understanding	2
13	Financial Wisdom - Basics of Financial Planning	2
14	Soft Skills - Networking - Decision Making - Leadership	2
15	Review Lecture - Student Voice-1	2

BASIC STUDY MATERIAL / MAIN COURSE WORK-BOOK

- 1. IPDC Workbook-I
- 2. IPDC Workbook-II

IPDC REFERENCES –

• These are the reference material for each lectures of IPDC.

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Modul	Module/	Lectures	References
e No.	Course		
	Topics		



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1	Facing Failures	Factors Affecting Failures Failures are not Always Bad Insignificance of Failures Power of Faith Practicing Faith	 Thomas Edison's factory burns down, New York Times Archives, Page 1, 10/12/1914 Lincoln Financial Foundation, Abraham Lincoln's "Failures": Critiques, Forgotten Books, 2017 J.K. Rowling Harvard Commencement Speech Harvard University Commencement, 2008 Born Again on the Mountain: A Story of Losing Everything and Finding It Back, Arunima Sinha, Penguin, 2014 Failing Forward: Turning Mistakes Into Stepping Stones for Success, John C. Maxwell, Thomas Nelson, 2007 Steve Jobs: The Exclusive Biography Paperback, Walter Isaacson, Abacus, 2015
2	Learning from Legends	Tendulkar & Tata Leading Without Leading	 Chase Your Dreams: My Autobiography, Sachin Tendulkar, Hachette India, 2017 Playing It My Way: My Autobiography, Sachin Tendulkar, Hodder & Stoughton, 2014 The Wit and Wisdom of Ratan Tata, Ratan Tata, Hay House, 2018 The Tata Group: From Torchbearers to Trailblazers, Shashank Shah, Penguin Portfolio, 2018 The Leader Who Had No Title, Robin Sharma, Jaico Publishing House, 2010 In the Joy of Others: A Life Sketch of Pramukh Swami Maharaj, Mohanlal Patel and BAPS Sadhus, Swaminarayan Aksharpith, 2013
3	Mass Management	Project Management	 Project Management Absolute Beginner's Guide, Gregory Horine, Que Publishing, 2017 The Fast Forward MBA in Project Management, Eric Verzuh, Wiley, 2011 Guide to Project Management: Getting it right and achieving lasting benefit, Paul Roberts, Wiley, 2013



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4	My India My Pride	Glorious Past - Part 1 Glorious Past - Part 2 Present Scenario An Ideal Citizen - 1 An Ideal Citizen - 2 An Ideal Citizen - 3	 Hidden Horizons, Dr. David Frawley and Dr. Navaratna S. Rajaram, 2006 Rishis, Mystics and Heroes of India, Sadhu Mukundcharandas, Swaminarayan Aksharpith, 2011 Physics in Ancient India, Narayan Dongre, Shankar Nene, National Book Trust, 2016 The Rise of Civilization in India and Pakistan, Raymond Allchin, Bridget Allchin, Cambridge University Press, 1982 The Āryabhaṭīya of Āryabhaṭa: An Ancient Indian Work on Mathematics and Astronomy (1930), Walter Eugene Clark, University of Chicago Press, reprint, Kessinger Publishing, 2006
5	Remaking Yourself	Restructuring Yourself Power of Habit Being Addiction-Free Begin with the End in Mind Handling the Devil – Social Media	 Power of Habit, Charles Duhigg, Random House Trade Paperbacks, 2014 Change Your Habit, Change Your Life, Tom Corley, North Loop Books, 2016 The Seven Habits of Highly Effective People, Stephen Covey, Simon & Schuster, 2013 Seven Habits of Highly Effective Teens, Sean Covey, Simon & Schuster, 2012 Atomic Habits, James Clear, Random House, 2018 How a handful of tech companies control billions of minds every day, Tristan Harris, TED Talk, 2017
6	Financial Wisdom	Basics of Financial Planning Financial Planning Process	 Rich Dad Poor Dad, Robert Kiyosaki, Plata Publishing, 2017 The Warren Buffett Way, Robert Hagstrom, Wiley, 2013 The Intelligent Investor, Benjamin Graham, Harper Business, 2006 Yogic Wealth: The Wealth That Gives Bliss, Gaurav Mashruwala, TV18 Broadcast Ltd, 2016
7	From House to Home	Affectionate Relationships Forgive & Forget Listening & Understanding Bonding the Family	 "What Makes a Good Life? Lessons from the Longest Study on Happiness", R. Waldinger, Ted Talks, 2015 Long Walk To Freedom, Nelson Mandela, Back Bay Books, 1995 Outliers, Malcolm Gladwell, Back Bay Books, 2011

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8	Soft Skills	Teamwork & Harmony Networking - Decision Making - Leadership	 The 17 Indisputable Laws of Teamwork, John Maxwell, HarperCollins, 2013 Team of Teams: New Rules of Engagement for a Complex World, Stanley McChrystal, Portfolio, 2015 Predictably Irrational, Revised and Expanded Edition: The Hidden Forces That Shape Our Decisions, Harper Perennial, Dan Ariely, 2010
9	Review	Student Voice – 1 Student Voice – 2	
		Words of Wim	

Course Outcomes:

- To provide students with a holistic education focused on increasing their intelligence quotient, physical quotient, emotional quotient and spiritual quotient.
- To provide students with hard and soft skills, making them more marketable when entering the workforce.
- To educate students on their social responsibilities as citizens of India and have a greater sense of social responsibility.
- To provide students with a value-based education which will enable them to be successful in their family, professional, and social relationships by improving their moral and ethical values.
- To teach self-analysis and self-improvement exercises to enhance the potential of the participants.
- To have a broader sense of self-confidence and a defined identity.

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GUJARAT TECHNOLOGICAL UNIVERSITY Bachelor of Engineering Subject Code: 3150703 ANALYSIS AND DESIGN OF ALGORITHMS Semester V

Type of course: NA

Prerequisite: Programming (C or C++), Data and file structure

Rationale: Obtaining efficient algorithms is very important in modern computer engineering as the world wants applications to be time and space and energy efficient. This course enables to understand and analyze efficient algorithms for various applications.

Teaching and Examination Scheme:

Teaching Scheme Credits			Credits	Examination Marks				Total
L	Т	Р	С	Theory Marks		Practical Marks		Marks
				ESE(E)	PA	ESE (V)	PA(I)	
4	0	2	5	70	30	30	20	150

Content:

т	0 2 5 70	50	- 50	2	
Conte	nt:				
Sr	Course content		2.	Total Hrs	%Wei
No			ghtage		
1	Basics of Algorithms and Mathematic	es:		02	2
	What is an algorithm?, Mathematics for	or Algorithmic Set	s, Functions and		
	Relations, Vectors and Matrices, Linear	Inequalities and L	inear Equations.		
2	Analysis of Algorithm:			08	20
	The efficient algorithm, Average, Best	and worst case ana	lysis, Amortized		
	analysis, Asymptotic Notations, Ai	nalyzing control	statement, Loop		
	invariant and the correctness of the a	lgorithm, Sorting	Algorithms and		
	analysis: Bubble sort, Selection sort, I	nsertion sort, Shel	l sort Heap sort,		
	Sorting in linear time : Bucket sort, Rac	lix sort and Counti	ng sort		
3	Divide and Conquer Algorithm:			06	15
	Introduction, Recurrence and differe	nt methods to se	olve recurrence,		
	Multiplying large Integers Problem, I	Problem Solving u	using divide and		
	conquer algorithm - Binary Search, N	Iax-Min problem,	Sorting (Merge		
	Sort, Quick Sort), Matrix Multiplication	n, Exponential.			
4	Dynamic Programming:			05	15
	Introduction, The Principle of Opt	imality, Problem	Solving using		
	Dynamic Programming – Calculating	the Binomial Coe	fficient, Making		
	Change Problem, Assembly Line-Sch	neduling, Knapsac	ck problem, All		
	Points Shortest path, Matrix chain	multiplication, Lo	ongest Common		
-	Subsequence.			0.7	1.
5	Greedy Algorithm	11 D 11		05	15
	General Characteristics of greedy al	gorithms, Problem	n solving using		
	Greedy Algorithm	the of Care las Com			
	- Activity selection problem, Elemen	is of Greedy Stra	Creates Shorts at		
	Spanning trees (Kruskal's algorithm, F	rim s algorithm),	Graphs: Shortest		
6	pains, The Knapsack Problem, Job Sch	eauling Problem, F	iuiiinan code.	04	10
0	Exploring Graphs:			04	10



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	An introduction using graphs and games, Undirected Graph, Directed		
	Graph, Traversing Graphs, Depth First Search, Breath First Search,		
	Topological sort, Connected components,		
7	Backtracking and Branch and Bound:	03	6
	Introduction, The Eight queens problem, Knapsack problem, Travelling		
	Salesman problem, Minimax principle		
8	String Matching:	03	6
	Introduction, The naive string matching algorithm, The Rabin-Karp		
	algorithm, String Matching with finite automata, The Knuth-Morris-Pratt		
	algorithm.		
9	Introduction to NP-Completeness:	05	11
	The class P and NP, Polynomial reduction, NP- Completeness Problem,		
	NP-Hard Problems. Travelling Salesman problem, Hamiltonian problem,		
	Approximation algorithms, Randomized algorithms, Class of		
	problems beyond NP – P SPACE		
	· · ·		

Suggested Specification table with Marks (Theory):70

Distribution of Theory Marks								
R Level	U Level	A Level	N Level	E Level	C Level			
10	30	10	10	5	5			

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Reference Books:

- 1. Introduction to Algorithms, Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein, PHI.
- 2. Fundamentals of Algorithms E. Horowitz et al.
- 3. Fundamental of Algorithms by Gills Brassard, Paul Bratley, PHI.
- 4. Introduction to Design and Analysis of Algorithms, Anany Levitin, Pearson.
- 5. Foundations of Algorithms, Shailesh R Sathe, Penram
- 6. Design and Analysis of Algorithms, Dave and Dave, Pearson.

Course Outcome:

After learning the course the students should be able to:

- 1. Analyze the asymptotic performance of algorithms.
- 2. Derive and solve recurrences describing the performance of divide-and-conquer algorithms.
- 3. Find optimal solution by applying various methods.
- 4. Apply pattern matching algorithms to find particular pattern.
- 5. Differentiate polynomial and nonpolynomial problems.
- 6. Explain the major graph algorithms and their analyses. Employ graphs to model engineering problems, when appropriate.



GUJARAT TECHNOLOGICAL UNIVERSITY Bachelor of Engineering Subject Code: 3150703

List of Experiments:

- 1. Implementation and Time analysis of sorting algorithms.
- Bubble sort, Selection sort, Insertion sort, Merge sort and Quicksort
- 2. Implementation and Time analysis of linear and binary search algorithm.
- 3. Implementation of max-heap sort algorithm
- 4. Implementation and Time analysis of factorial program using iterative and recursive method
- 5. Implementation of a knapsack problem using dynamic programming.
- 6. Implementation of chain matrix multiplication using dynamic programming.
- 7. Implementation of making a change problem using dynamic programming
- 8. Implementation of a knapsack problem using greedy algorithm
- 9. Implementation of Graph and Searching (DFS and BFS).
- 10. Implement prim's algorithm
- 11. Implement kruskal's algorithm.
- 12. Implement LCS problem.

Design based Problems (DP)/Open Ended Problem:

- 1. From the given string find maximum size possible palindrome sequence
- 2. Explore the application of Knapsack in human resource selection and courier loading system using dynamic programming and greedy algorithm
- 3. BRTS route design, considering traffic, traffic on road, and benefits

ACTIVE LEARNING ASSIGNMENTS: Preparation of power-point slides, which include videos, animations, pictures, graphics for better understanding theory and practical work – The faculty will allocate chapters/ parts of chapters to groups of students so that the entire syllabus to be covered. The power-point slides should be put up on the web-site of the College/ Institute, along with the names of the students of the group, the name of the faculty, Department and College on the first slide. The best three works should submit to GTU.



Bachelor of Engineering Subject Code: 3150709 SUBJECT NAME: Professional Ethics Semester V

Type of course: NA

Prerequisite: NA

Rationale:

Teaching and Examination Scheme:

Teaching Scheme Credits				Examination Marks				Total
L	Т	Р	С	Theory Marks		Practical Marks		Marks
				ESE(E)	PA	ESE (V)	PA(I)	
3	0	0	3	70	30	0	0	100

Content:

Sr. No.	Content	Total Hrs
1	Concepts and theories of Business Ethics: Definitions of Ethics, Personal ethics and Business ethics, Morality and law, How are moral standards formed? Religion and Morality, Morality, Etiquette and Professional codes, Indian Ethical Traditions.	6
2	Business Ethics: Principles of personal Ethics, Principles of Professional ethics, Evolution of Ethics Over the years, Honesty, Integrity and Transparency are the touchstones of Business Ethics, Distinction Between Values and Ethics, Roots of unethical Behaviour, Ethical Decision – Making	6
3	Ethical Dilemmas, Sources and Their resolutions: What is an Ethical Dilemma, Sources of Ethical Behaviour, Code of Personal Ethics for Employees, How to Resolve an Ethical Problem, How to Resolve Ethical Dilemmas.	5
4	Ethical Decision – marking in Business: Ethical Models that Guide Decision making, Which Approach to use, Ethical Decision Marking with Cross – holder conflicts and competition, Applying Moral Philosophy to Ethical Decision Making, Kohlberg's Model of Cognitive Moral Development, Influences on Ethical Decision Making, Personal values and Ethical Decision Marking	10
5	Individual factors: Moral Philosophies and values – Moral Philosophy defined, Moral philosophies, Applying Moral Philosophy to Ethical decision Making, Cognitive moral Development, White – Collar Crime, Individual factors in Business Ethics	9
6	Human Values for Indian Managers, Lessons from Ancient Indian Education system, The law of Karma, Quality of Working life, Ethics of Vivekananda, Gandhiji, Aurobindo and Tagore.	9



Bachelor of Engineering

Subject Code: 3150709

Suggested Specification table with Marks (Theory):

Distribution of Theory Marks								
R Level	U Level	A Level	N Level	E Level	C Level			
25	20	10	25	20	0			

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Reference Books:

- 1. Business Ethics by AC Fernando
- 2. Business Ethics by Ferrell, Fraedrich and Ferrell.
- 3. Ethics in Management and Indian Ethos by Biswanath Gosh

Course Outcomes: After learning the course the students will able to

Sr. No.	CO statements	Marks
		%Weightage
CO-1	Awareness of types of ethical challenges and dilemmas confronting members	25
	of a range of professions (business, media, police, law, medicine, research)	
CO-2	Identify and describe relevant theoretical concepts related to professional ethics	20
	in engineering	
CO-3	Understand the basic perception of profession, professional ethics, various	20
	moral issues & uses of ethical theories	
CO-4	Distinguish among morals, values, ethics, and the law and to explore how	25
	they each impact engineering practice	
CO-5	Apply learning from Indian history and ethos to ethical practices in engineering.	10



Bachelor of Engineering Subject Code: 3150710 Semester – V **Subject Name: Computer Networks**

Type of course: Undergraduate

Prerequisite: Working experience of any one structured programming language

Teaching and Examination Scheme:

Teaching Scheme			Credits		Examination Marks			
т	т	р	C	Theory Marks		Practical Marks		10tai Morka
		P	C	ESE (E)	PA (M)	ESE (V)	PA (I)	IVIALKS
4	0	2	5	70	30	30 🥒	20	150
Syllabus:								

Syllabus:

Sr. No.	Content	Total Hrs	% Weightage
1	Introduction to computer networks and Internet: Understanding of network and Internet, The network edge, The network core, Understanding of Delay, Loss and Throughput in the packet-switching network, protocols layers and their service model, History of the computer network	08	15
2	Application Layer: Principles of computer applications, Web and HTTP, E-mail, DNS, Socket programming with TCP and UDP	09	17
3	Transport Layer: Introduction and transport layer services, Multiplexing and Demultiplexing, Connectionless transport (UDP), Principles of reliable data transfer, Connection-oriented transport (TCP), Congestion control, TCP congestion control	12	25
4	Network Layer: Introduction to forwarding and routing, Network Service models, Virtual and Datagram networks, study of router, IP protocol and addressing in the Internet, Routing algorithms, Broadcast and Multicast routing	13	25
5	The Link layer and Local area networks: Introduction to link layer services, error-detection and correction techniques, Multiple access protocols, addressing, Ethernet, switches, VLAN	10	18

Suggested Specification table with Marks (Theory):

Distribution of Theory Marks								
R Level	U Level	A Level	N Level	E Level	C Level			
14	28	14	7	7	0			

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)



Bachelor of Engineering Subject Code: 3150710

Course outcomes: Students will be able to

Sr. No.	CO statement	Marks % Weightage
1	Explain the basic terminologies used in networking and layered architecture of computer network.	15
2	Comprehend basic protocols of application layer and how they can be used to assist in network design and implementation.	17
3	Describe and implement the essential principles of a connectionless and connection-oriented protocols used for reliable data transfer, flow control and congestion control.	25
4	Design network architecture, assign IP addressing and apply various routing algorithms to find shortest paths for network-layer packet delivery.	25
5	Illustrate different link layer terminologies like error detection-correction, Multiple access protocol and Link layer addressing used in network.	18

Reference Books:

- 1. Computer Networking- A Top-Down approach (6th edition), Kurose and Ross, Pearson
- 2. Computer Networks- A Top-Down approach, Behrouz Forouzan, McGraw Hill
- 3. Computer Networks (5th edition), Andrew Tanenbaum, Prentice Hall
- 4. Computer Networking and the Internet (5th edition), Fred Halsall, Addison Wesley
- 5. Data Communications and Networking (5th edition), Behrouz Forouzan, McGraw Hill
- 6. TCP/IP Protocol Suite (4th edition), Behrouz Forouzan, McGraw Hill

List of Experiments:

- 1. Study of different network devices in detail.
- 2. Study of different types of network cables and practically implement the cross-wired cable and straight through cable using clamping tool.
- 3. Study of basic network command and Network configuration commands
- 4. Implement different LAN topologies using Network Simulator.
- 5. Implement the concept of VLAN using Network Simulator.
- 6. Implement the concept of static routing.
- 7. Implement the concept of dynamic routing (RIP, OSPF, BGP).
- 8. Packet capture and header analysis by wire-shark (TCP,UDP,IP)

List of Open Source Software/learning website:

- 1. <u>http://swayam.gov.in/</u>
- 2. <u>https://www.netacad.com/courses/packet-tracer</u>



Bachelor of Engineering Subject Code: 3150711 SOFTWARE ENGINEERING Semester V

Type of course: NA

Prerequisite: Object Oriented Programming fundamental, UML

Rationale:

- To study Software Development Life Cycle, Development models and Agile Software development.
- To study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods.
- To discuss various software testing issues and solutions in software unit test; integration, regression, and system testing.
- To learn the process of improving the quality of software work products.
- To gain the techniques and skills on how to use modern software testing tools to support software testing projects.
- To expose Software Process Improvement and Reengineering

Teaching and Examination Scheme:

Teaching Scheme			Credits			Total		
L	Т	Р	С	Theory Marks		Practical Marks		Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
3	0	2	4	70	30	30	20	150

Content:

Sr.	Content	Total Hrs	% Weightage
No.	62		
1	Introduction to Software and Software Engineering	05	14%
	The Evolving Role of Software, Software: A Crisis on the Horizon and Software Myths, Software Engineering: A Layered Technology, Software Process Models, The Linear Sequential Model, The Prototyping Model, The RAD Model, Evolutionary Process Models, Agile Process Model, Component-Based Development, Process, Product and Process.		
2.	Agile Development Agility and Agile Process model, Extreme Programming, Other process models of Agile Development and Tools.	03	08%



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3	Managing Software Project	04	10%
	Software Metrics (Process, Product and Project Metrics), Software Project Estimations, Software Project Planning (MS Project Tool), Project Scheduling & Tracking, Risk Analysis & Management (Risk Identification, Risk Projection, Risk Refinement, Risk Mitigation).		
4	Requirement Analysis and Specification	03	8%
	Understanding the Requirement, Requirement Modeling, Requirement Specification (SRS), Requirement Analysis and Requirement Elicitation, Requirement Engineering.	6	•
5	Software Design	04	10%
	Design Concepts and Design Principal, Architectural Design, Component Level Design (Function Oriented Design, Object Oriented Design), User Interface Design, Web Application Design.		
6.	Software Coding & Testing	05	15%
	Coding Standard and coding Guidelines, Code Review, Software Documentation, Testing Strategies, Testing Techniques and Test Case, Test Suites Design, Testing Conventional Applications, Testing Object Oriented Applications, Testing Web and Mobile Applications, Testing Tools (Win runner, Load runner).		
7	Quality Assurance and Management	03	10%
	Quality Concepts and Software Quality Assurance, Software Reviews (Formal Technical Reviews), Software Reliability, The Quality Standards: ISO 9000, CMM, Six Sigma for SE, SQA Plan.		
8	Software Maintenance and Configuration Management Types of Software Maintenance, Re-Engineering, Reverse Engineering, Forward Engineering, The SCM Process, Identification of Objects in the Software Configuration, Version Control and Change Control	03	10%
9.	DevOps: Overview, Problem Case Definition, Benefits of Fixing Application Development Challenges, DevOps Adoption Approach through Assessment, Solution Dimensions, What is DevOps?, DevOps Importance and Benefits, DevOps Principles and Practices, 7 C's of DevOps Lifecycle for Business Agility, DevOps and Continuous Testing, How to Choose Right DevOps Tools, Challenges with DevOps Implementation, Must Do Things for DevOps, Mapping My App to DevOps -	04	10%



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	Assessment, Definition, Implementation, Measure and Feedback		
10	Advanced Topics in Software Engineering Component-Based Software Engineering, Client/Server Software Engineering, Web Engineering, Reengineering, Computer-Aided Software Engineering, Software Process Improvement, Emerging Trends in software Engineering.	02	5%

Suggested Specification table with Marks (Theory):

Distribution of Theory Marks								
R Level	U Level	A Level	N Level	E Level	C Level			
15	25	10	10	5	5			

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Reference Books:

- 1. Roger S.Pressman, Software Engineering- A practitioner's Approach, McGraw-Hill International Editions
- 2. Ian Sommerville, Software engineering, Pearson education Asia
- 3. Pankaj Jalote, Software Engineering A Precise Approach Wiley
- 4. Behhforoz & Frederick Hudson, Software Engineering Fundamentals, OXFORD
- 5. Rajib Mall, Fundamentals of software Engineering, Prentice Hall of India.
- 6. Deepak Gaikwad, Viral Thakkar, DevOps Tools from Practitioner's ViewPoint, Wiley
- 7. Merlin Dorfman (Editor), Richard H. Thayer (Editor), Software Engineering
- 8. Robert C. "Uncle Bob" Martin , Clean Architecture: A Craftsman's Guide to Software Structure and Design

Course Outcome:

After learning the course the students should be able to:

- 1. Prepare SRS (Software Requirement Specification) document and SPMP (Software Project Management Plan) document.
- 2. Apply the concept of Functional Oriented and Object Oriented Approach for Software Design.
- 3. Recognize how to ensure the quality of software product, different quality standards and software review techniques.
- 4. Apply various testing techniques and test plan in.
- 5. Able to understand modern Agile Development



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List of Experiments:

(Pl. Note: List of Experiments and Tutorials should be as per theory covered in the class, below mentioned practical are just for the reference purpose)

Tutorial-1

Study the complete Software Development Life Cycle (SDLC) and analyze various activities conducted as a part of various phases. For each SDLC phase, **identify** the objectives and **summaries** outcomes.

Tutorial-2

Consider any project to be developed in any technology as a Software Architect or Project Manager. **Construct** Software Requirement Specification (SRS) document for the project.

Tutorial-3

Considering your immense expertise in software development, The Absolute Beginners Inc. has recently allotted you a mega project. The goal of the project is to create a database of all Hindi films released since 2000. The software would allow one to generate a list of top ten hit films, top ten flop films, best comedy films, and so on. Using your prior experience you have decided the approximate sizes of each module of the software as follow:

- Data entry (0.9 KDSI)
- Data update (0.7 KDSI)
- Query (0.9 KDSI)
- Report generation and display (2 KDSI)

Also take into consideration the following cost drivers with their ratings:

- Storage constraints (Low)
- Experience in developing similar software (High)
- Programming capabilities of the developers (High)
- Application of software engineering methods (High)
- Use of software tools (High)

(All other cost drivers have nominal rating).

Now answer the following:

- Solve the problem by Applying Basic and intermediate COCOMO
 - Find Project Type?
 - Find Project Size?
 - Find Initial Effort Estimation?
 - Find Adjusted Effort Estimation?
 - Find schedule?
 - Find minimum size of the team you would require to develop this system?



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• Assuming that your client would pay Rs. 50,000 per month of development, how much would be the likely billing?

Tutorial-4:

Function Point: http://conferences.embarcadero.com/article/32094#Bonus .

Analyze the case study and **identify** the error and **solve** it. At the end, need to **assess** calculation part of effort using FP oriented estimation model.

Tutorial-5

Consider the following Java code segment:

```
public Hashtable countAlphabet(String aString){
   Hashtable table = new Hashtable():
  If (aString.length > 4000) return table;
   StringBuffer buffer = new StringBuffer(aString);
   while (buffer.length() > 0){
         String firstChar = buffer.substring(0, 1);
         Integer count = (Integer)table.get(firstChar);
         if (count == null){
               count = new Integer(1);
         } else{
               count = new Integer(count.intValue() + 1);
         }
         table.put(firstChar, count);
         buffer.delete(0, 1);
   }
   return table;
```

- 1. Guarantees that all independent execution path is exercised at least once;
- 2. Guarantees that both the true and false side of all logical decisions are exercised;
- 3. Executes the loop at the boundary values and within the boundaries.

Sketch out Design control flow diagram and **Apply** Cyclomatic complexity for given Code. **Identify** numbers of Independence path require for testing.

Tutorial 6:-

Subject Project: For below mentioned Systems and other systems assign a mini-project two a group of students to prepare Software documents mentioned as A to E

- 1. Library Information System
- 2. Villager Telephone System
- 3. Waste Management Inspection Tracking System (WMITS)
- 4. Flight Control System



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- 5. Ambulance Dispatching System
- A. Development of Software Requirements Specification (SRS)
- B. Function oriented design using SA/SD
- C. Object-oriented design using UML
- D. Test case design
- E. Implementation using Java and testing

Tutorial 7:

Study of any any two Open source tools in DevOps for Infrastructure Automation, Configuration Management ,Deployment Automation, Performance Management, Log Management. Monitoring. (Behat , Watir, Chef, Supergiant, SaltStack, Docker, Hudson etc)

Design based Problems (DP)/Open Ended Problem:

- Assume that you are Software Architect or Project Manager in organization. You have been assigned the task of constructing a website for a specific company with your team. Design and priorities the test cases using test case templates for this project.
- For Natural Language Processing (NLP) applications, estimate project failure rate.
- Design and develop an open source method of detecting the DIFFERENCESS between two Engineering designs for the same problem.

List of Open Source Software/learning website:

- www.en.wikipedia.org/wiki/Software_engineering
- www.win.tue.nl
- www.rspa.com/spi
- www.onesmartclick.com/engsineering/software-engineering.html
- www.sei.cmu.edus
- https://www.edx.org/school/uc-berkeleyx
- <u>https://devops.com/most-popular-open-source-devops-tools/</u>
- <u>https://www.guru99.com/devops-tutorial.html</u>

Various Web Based SE Tools

- Software:-Rational Rose, Microsoft Visio, Enterprise resource planning
- Project Management Tools
- SCM Tools
- SQA Tools
- Analysis and Design Tools
- User Interface Development Tools
- Object-Oriented Software Engineering Tools
- Testing Tools



Bachelor of Engineering Subject Code: 3150711

HouestionPapers.com



Bachelor of Engineering Subject Code: 3150712 Semester – V Subject Name: Computer Graphics

Type of course: Undergraduate

Prerequisite:----

Teaching and Examination Scheme:

Teaching Scheme Credits				Examination Marks				Total
L	Т	Р	С	Theory Marks		Practical Marks		Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
3	0	2	4	70	30	30	20	150

Syllabus:

Sr.	Content	Total	%
No.		Hrs.	weightage
1	Basic of Computer Graphics:	06	15
	Basic of Computer Graphics, Applications of computer graphics, Display		
	devices, Random and Raster scan systems, Graphics input devices, Graphics		
	software and standards		
2	Graphics Primitives:	08	20
	Points, lines, circles and ellipses as primitives, scan conversion algorithms for		
	primitives, Fill area primitives including scan-line polygon filling, inside-		
	outside test, boundary and flood-fill, character generation, line attributes, area-		
	fill attributes, character attributers.		
3	2D transformation and viewing:	08	20
	Transformations (translation, rotation, scaling), matrix representation,		
	homogeneous coordinates, composite transformations, reflection and shearing,		
	viewing pipeline and coordinates system, window-to-viewport transformation,		
	clipping including point clipping, line clipping (cohen-sutherland, liang-		
-	bersky, NLN), polygon clipping	0.6	1.5
4	3D concepts and object representation:	06	15
	3D display methods, polygon surfaces, tables, equations, meshes, curved lies		
	and surfaces, quadric surfaces, spline representation, cubic spline interpolation		
5	and surfaces, B-spline curves and surfaces	00	20
5	3D transformation and translation composite transformation viewing.	08	20
	5D scaling, fotation and translation, composite transformation, viewing		
	and general (nerallel and perspective) projective transformations, view volume		
6	Advonce tonies:	06	10
0	visible surface detection concents back-face detection depth buffer method	00	10
	illumination light sources illumination methods (ambient diffuse reflection		
	specular reflection) Color models: properties of light XYZ RCB VIO and		
	CMV color models		



Bachelor of Engineering Subject Code: 3150712

Suggested Specification table with Marks (Theory):

Distribution of Theory Marks								
R Level	U Level	A Level	N Level	E Level	C Level			
15	20	15	10	5	5			

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course outcomes: Students will be able to

Sr. No.	CO statement	Marks % Weightage
1	To understand the basic computer graphics primitives as well as able to implement them.	15
2	To learn, compare and apply various transformation techniques.	17
3	To design basic animations using latest graphics package software.	25
4	Students will be able to solve open design problems regarding surface and edge detection.	25
5	Students will be able to apply the knowledge, techniques, skills and modern tools tobecome successful professionals in graphics industries.	18

Reference Books:

- 1. Computer Graphics, D.Hearn And P.Baker Pearson Eduction C Version, Latest edition
- 2. Computer Graphics, with OpenGLHearn and Baker, Pearson
- 3. Computer Graphics, Sinha &Udai, TMH
- 4. Computer Graphics, Foley and van Dam Person Education

List of Experiments:

- 1. To study the various graphics commands in C language.
- 2. Develop the DDA Line drawing algorithm using C language
- 3. Develop the Bresenham's Line drawing algorithm using C language
- 4. Develop the Bresenham's Circle drawing algorithm using C language
- 5. Develop the C program for to display different types of lines
- 6. Perform the following 2D Transformation operation Translation, Rotation and Scaling
- 7. Perform the Line Clipping Algorithm
- 8. Perform the Polygon clipping algorithm
- 9. Perform the following tasks using MATLAB commands.
 - Read the grayscale and color image.
 - Display images on the computer monitor
 - Write images in your destination folder.



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10. Generate the complement image using MATLAB.

Design based Problems (DP)/Open Ended Problem:

1. By using the various geometrics transformation techniques, students can develop the various gaming software and also able to perform the animation concept.

Major Equipment:

1. Computer systems with high RAM.

List of Open Source Software/learning website:

- uouestion Pagers.com



Bachelor of Engineering Subject Code: 3150713 Semester – V Subject Name: Python for Data Science

Type of course: Open elective

Prerequisite: Programming concepts, Statistical and numerical methods

Rationale: The data collected by organization needs insights to take the decisions, for predictions as well as for finding hidden patterns inside the data. Python is an appropriate language supporting all the features and libraries to perform data science activates. This subject covers the overview of the python with emphasis on various python data structures and various libraries like Pandas, NumPy, Matplotlib for performing various data science function including data preparation, cleaning, exploratory analysis and visualization

Teaching and Examination Scheme:

Tea	aching Sch	neme	Credits		Examinat	ion Marks	Total	
L	Т	Р	С	Theor	y Marks	Practical N	Marks	Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
2	0	2	3	70	30	30	20	150

Contents:

Sr.	Topics	Teaching	Module
No.	Topics	Hrs.	Weightage
1	Overview of Python and Data Structures:	06	20
	Basics of Python including data types, variables, expressions, objects and		
	functions. Python data structures including String, Array, List, Tuple, Set,		
	Dictionary and operations them.		
2	Data Science and Python:	04	15
	Discovering the match between data science and python:		
	Defining the Sexiest Job of the 21st Century, Considering the emergence of data		
	science, Outlining the core competencies of a data scientist, Linking data		
	science, big data, and AI, Understanding the role of programming, Creating the		
	Data Science Pipeline, Preparing the data, Performing exploratory data analysis,		
	Learning from data, Visualizing, Obtaining insights and data products,		
	Understanding Python's Role in Data Science, Considering the shifting profile		
	of data scientists, Working with a multipurpose, simple, and efficient language,		
	Learning to Use Python Fast ,Loading data, Training a model, Viewing a result.		
	2		
	Introducing Python's Capabilities and Wonders:		
	Why Python?, Grasping Python's Core Philosophy, Contributing to data science,		
	Discovering present and future development goals, Working with Python,		
	Getting a taste of the language, Understanding the need for indentation, Working		
	at the command line or in the IDE, Performing Rapid Prototyping and		
	Experimentation, Considering Speed of Execution, Visualizing Power, Using		
	the Python Ecosystem for Data Science, Accessing scientific tools using SciPy,		
	Performing fundamental scientific computing using NumPy, Performing data		
	analysis using pandas, Implementing machine learning using Scikit-learn,		
	Going for deep learning with Keras and TensorFlow, Plotting the data using		



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m B	natplotlib, Creating graphs with NetworkX, Parsing HTML documents using Beautiful Soup.		
3 G U U a J U U a J U U a J U U u in S G U U W U U in S G U U W W C J M W C C C V a U U U I I S G U U U I I I S G U U U I I I I I I I I I I I I I I I I	Setting Your Hands Dirty With Data: Inderstanding the tools: Jsing the Jupyter Console, Interacting with screen text, Changing the window ppearance, Getting Python help, Getting IPython help, Using magic functions, Discovering objects, Using Jupyter Notebook, Working with styles, Restarting the kernel, Restoring a checkpoint, Performing Multimedia and Graphic integration, Embedding plots and other images, Loading examples from online ites, Obtaining online graphics and multimedia. Vorking with Real Data: Jploading, Streaming, and Sampling Data, Uploading small amounts of data into memory, Streaming large amounts of data into memory, Generating ariations on image data, Sampling data in different ways, Accessing Data in Structured Flat-File Form, Reading from a text file Reading CSV delimited ormat, Reading Excel and other Microsoft Office files, Sending Data in Jnstructured File Form, Managing Data from Relational Databases, Interacting with Data from NoSQL Databases, Accessing Data from the Web. Conditioning Your Data: uggling between NumPy and pandas, Knowing when to use NumPy, Knowing when to use pandas, Validating Your Data, Figuring out what's in your data, temoving duplicates, Creating a data map and data plan, Manipulating Categorical Variables, Creating categorical variables, Renaming levels, Combining levels, Dealing with Dates in Your Data, Formatting data and time alues, Using the right time transformation, Dealing with Missing Data, Finding the missing data, Encoding missingness, Imputing missing data, Slicing and Dicing: Filtering and Selecting Data, Slicing rows, Slicing columns, Dicing, Concatenating and Transforming, Adding new cases and variables, Removing lata, Sorting and shuffling, Aggregating Data at Any Level. Shaping Data: Vorking with HTML Pages, Parsing XML and HTML, Using XPath for data xtraction, Working with Raw Text, Dealing with Unicode, Stemming and emoving stop words, Introducing regular expressions, Using the Bag of Words Model and Beyond, Und	10	30
4 D V S S F W L	Data Visulization: Visualizing Information: Gatarting with a Graph, Defining the plot, Drawing multiple lines and plots, Gaving your work to disk, Setting the Axis, Ticks, Grids, Getting the axes, Formatting the axes, Adding grids, Defining the Line Appearance, Working with line style, Using colors, Adding markers, Using Labels, Annotations, and Legends, Adding labels, Annotating the chart, Creating a legend.	04	15



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	Visualizing the Data:		
	Choosing the Right Graph, Showing parts of a whole with pie charts, Creating		
	comparisons with bar charts, Showing distributions using histograms, Depicting		
	groups using boxplots, Seeing data patterns using scatterplots, Creating		
	Advanced Scatterplots, Depicting groups, Showing correlations, Plotting Time		
	Series, Representing time on axes, Plotting trends over time, Plotting		
	Geographical Data, Using an environment in Notebook, Getting the Basemap		
	toolkit, Dealing with deprecated library issues, Using Basemap to plot		
	geographic data, Visualizing Graphs, Developing undirected graphs,		
	Developing directed graphs.		
5	Data Wrangling:	06	20
	Wrangling Data:		
	Playing with Scikit-learn, Understanding classes in Scikit-learn, Defining		
	applications for data science, Performing the Hashing Trick, Using hash		
	functions, Demonstrating the hashing trick, Working with deterministic		
	selection, Considering Timing and Performance, Benchmarkin, with, timeit,		
	Working with the memory profiler, Running in Parallel on Multiple Cores,		
	Performing multicore parallelism, Demonstrating multiprocessing.		
	Exploring Data Analysis:		
	The EDA Approach, Defining Descriptive Statistics for Numeric Data,		
	Measuring central tendency, Measuring variance and range , Working with		
	percentiles, Defining measures of normality, Counting for Categorical Data,		
	Understanding frequencies, Creating contingency tables, Creating Applied		
	Visualization for EDA ,Inspecting boxplots, Performing t-tests after boxplots,		
	Observing parallel coordinates, Graphing distributions, Plotting scatterplots		
	,Understanding Correlation, Using covariance and correlation, Using		
	nonparametric correlation, Considering the chi-square test for tables ,Modifying		
	Data Distributions, Using different statistical distributions, Creating a Z-score		
	standardization, Transforming other notable distributions.		

Reference Books:

- Python for data science for dummies 2nd Edition, John Paul Mueller, Luca Massaron, Wiley
 Programming through Python, M. T. Savaliya, R. K. Maurya, G. M. Magar, STAREDU Solutions
- 3. Pandas for everyone : Python Data Analysis, Daniel Y. Chen, Pearson
- 4. Introducing Data Science: Big Data, Machine Learning, and More, Using Python Tools, Davy Cielen, Arno D.B. Meysman, et al., Minning
- 5. Applied Data Science with Python and Jupyter: Use powerful industry-standard tools to unlock new, actionable insights from your data, , Packt
- 6. Data Analytics, Anil Maheshwari, McGrawHill
- 7. Data Science From Scratch: First Principles with Python, Joel Grus, SPD
- 8. Star Data Science Specialist, STAR CERTIFICATION



Bachelor of Engineering Subject Code: 3150713

Course Outcomes:

Sr.	CO Statement	Marks % weightage
No.		
CO-1	Apply various Python data structures to effectively manage various types of data.	20
CO-2	Explore various steps of data science pipeline with role of Python.	15
CO-3	Design applications applying various operations for data cleansing and transformation.	30
CO-4	Use various data visualization tools for effective interpretations and insights of data.	15
CO-5	Perform data Wrangling with Scikit-learn applying exploratory data analysis.	20

List of Practical:

Practical should be performed by students based on

- Use of Python Data Structures
- Using NumPy and Panda for Data Analysis
- Matplotlib for Visulization

Web Resources:

- www.anaconda.com
- <u>www.python.org</u>
- www.w3schools.com
- https://www.learnpython.org/



Bachelor of Engineering Subject Code: 3150714 Semester – V Subject Name: Cyber Security

Type of course: Undergraduate (Open Elective)

Prerequisite: None

Rationale: In this digital age, the information and data are immense and need to be secured. The cyber crimes have increased as attackers see it as gaining big rewards. There is a need to examine the cyber attack patterns and provide security measures for them and also need to learn the cyber laws formed to effectively act upon cyber crimes.

Teaching and Examination Scheme:

Tea	aching Sch	neme	Credits	Examination Marks				Total
L	Т	Р	С	Theory Marks		Practical Marks		Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
2	0	2	3	70	30	30	20	150

Content:

Sr.	Content	Total	Marks
No.			Weight
			age
			(%)
1	Systems Vulnerability Scanning Overview of vulnerability scanning, Open Port / Service	08	25
	Identification, Banner / Version Check, Traffic Probe, Vulnerability Probe, Vulnerability		
	Examples, OpenVAS, Metasploit. Networks Vulnerability Scanning - Netcat, Socat,		
	understanding Port and Services tools - Datapipe, Fpipe, WinRelay, Network		
	Reconnaissance – Nmap, THC-Amap and System tools. Network Sniffers and Injection		
	tools – Tcpdump and Windump, Wireshark, Ettercap, Hping Kismet		
2	Network Defense tools Firewalls and Packet Filters: Firewall Basics, Packet Filter Vs	06	25
	Firewall, Packet Characteristic to Filter, Stateless Vs Stateful Firewalls, Network Address		
	Translation (NAT) and Port Forwarding, Snort: Introduction Detection System		
3	Web Application Tools Scanning for web vulnerabilities tools: Nikto, W3af, HTTP	06	25
	utilities - Curl, OpenSSL and Stunnel, Application Inspection tools – Zed Attack Proxy,		
	Sqlmap. DVWA, Webgoat, Password Cracking and Brute-Force Tools – John the Ripper,		
1	LUNICTACK, PWdump, HTC-Hydra	02	10
4	vectors Cyberspace and Criminal Behavior, Clarification of Terms, Traditional Problems	05	10
	Associated with Computer Crime. Introduction to Incident Response. Digital Forensics.		
	Realms of the Cyber world, Recognizing and Defining Computer Crime.		
	Contemporary Crimes, Contaminants and Destruction of Data, Indian IT ACT 2000.		
5	Introduction to Cyber Crime Investigation Keyloggers and Spyware, Virus and Warms,	05	15
	Trojan and backdoors, Steganography, DOS and DDOS attack, SQL injection, Buffer		



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Subject Coue: 5150/14				
Overflow, Attack on wireless Networks.				

Suggested Specification table with Marks (Theory): (For BE only)

Distribution of Theory Marks							
R Level	U Level	A Level	N Level	E Level	C Level		
20	30	20					

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Course Outcomes: Students will be able to

Sr. No.	CO statement	
		weightage
CO-1	Describe system and web vulnerability.	40
CO-2	Evaluate network defence tools.	30
CO-3	Understand the cyber laws	10
CO-4	Investigate a cybercrime, prepare report and apply laws for the case	20

Reference Books:

- 1. Cyber Security Understanding Cyber Crimes, Computer Forensics and Legal Perspectives by Nina Godbole and Sunit Belpure, Publication Wiley
- 2. Cyber Security and Cyber Laws Paperback 2018 by Alfred Basta, Nadine Basta, Mary Brown, Ravinder Kumar, publication Cengage
- 3. 3. Anti-Hacker Tool Kit (Indian Edition) by Mike Shema, Publication Mc Graw Hill.
- 4. Cyber security and laws An Introduction, Madhumita Chaterjee, Sangita Chaudhary, Gaurav Sharma, Staredu Solutions

List of Open Source Software/learning website:

www.wireshark.org

List of Practical:

- 1. Install Kali Linux. Examine the utilities and tools available in Kali Linux and find out which tool is the best for finding cyber attack/vulnerability.
- 2. Evaluate network defense tools for following
 - (i) IP spoofing
 - (ii) DOS attack
- 3. Explore the Nmap tool and list how it can be used for network defence.
- 4. Explore the NetCat tool.
- 5. Use Wireshark tool and explore the packet format and content at each OSI layer.
- 6. Examine SQL injection attack.

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7. Perform SQL injection with SQLMap on vulnerable website found using google dorks.

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- 8. Examine software keyloggers and hardware keyloggers.
- 9. Perform online attacks and offline attacks of password cracking.
- 10. Consider a case study of cyber crime, where the attacker has performed on line credit card fraud. Prepare a report and also list the laws that will be implemented on attacker... tuouestionpapers.con

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