

## Bachelor of Engineering Subject Code: 3130004 Semester – III

**Subject Name: Effective Technical Communication** 

Type of course: Communication and ethics

Prerequisite: Zeal to learn the subject

Rationale: The rationale of the curriculum is to help students learn technical communication along

with necessary moral and ethical dimensions of engineering.

## **Teaching and Examination Scheme:**

Teaching Scheme C				Credits		Examinat	ion Marks	A	Total
	Ţ	т	D	С	Theory Marks		Practical Marks		Total
	L	1	P		ESE (E)	PA (M)	ESE (V)	PA (I)	Marks
	2	0	2	3	70	30	30	20	150

#### Contents:

Sr. No.	Topics	Teaching Hours	Module Weightage
1	Dynamics of Communication:	06	20%
-	Definition and process		2070
	Kinesics		
	Proxemics		
	Paralinguistic features		
	Importance of Interpersonal and Intercultural Communication in		
	today's organizations		
2	Technical Writing:	08	25%
	Report writing		
	Technical proposal		
	Technical description		
	Business letters(sales, order, complaint, adjustment, inquiry,		
	recommendation, appreciation, apology, acknowledgement, cover		
	letter)		
	Agenda of meeting, Minutes of meeting		
	Resume writing		
3	Technical Communication:	06	20%
	Public speaking		
	Group discussion		
	Presentation strategies		
	Interview skills		
	Negotiation skills		
	Critical and Creative thinking in communication		
4	Ethics in Engineering:	04	12%
	Scope of engineering ethics		
	Accepting and sharing responsibility		
	Responsible professionals and ethical corporations		
	Resolving ethical dilemmas		
	Making moral choices		
5	Etiquettes:	05	16%
	Telephone etiquettes		
	Etiquettes for foreign business trips		
	Visits of foreign counterparts		
	Etiquettes for small talks		



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	Respecting privacy		
	Learning to say NO		
	Time management		
6	Self-development and Assessment:	03	7%
	Change, Grow, Persist, Prioritize, Read, Learn, Listen, Record,		
	Remember, Asses, Think, Communicate, Relate, Dream.		

Distribution of Theory Marks								
Remember	Understand	Analysis	Application	Evaluation	Creativity			
05	05	15	15	15	15			

## Language Laboratory Activities:

Sr.	Practical/ Exercise	Apprx.	Preferably to
No.		Hours	be conducted
		required	in:
1	Role Play	02	Classroom/Hall
2	Letter writing: Formal	02	Classroom/Lab
3	Group Discussion	04	Classroom/Hall
4	Presentations	04	Classroom/Hall
5	Book Review(Preferably related to self-development)	04	Classroom/Hall
6	Mock Interview	04	Classroom/Hall
7	Report writing	02	Classroom/Lab
8	Case studies related to unit 4, 5 and 6	06	Classroom/Lab
9	Conducting meetings and minutes of meeting	02	Classroom/Hall
10	Practical assessment	02	Classroom/Lab

# Suggested books for review:

- 1. You Can Win by Shiv Khera
- 2. How to Win Friends and Influence People by Dale Carnegie
- 3. Getting Things Done: The Art of Stress Free Productivity by David Allen
- 4. Quiet: The Power of Introverts in a World That Can't Stop Talking by Susan Cain
- 5. The Alchemist by Paulo Coelho
- 6. The 7 Habits of Highly Effective People by Stephen Covey
- 7. What to Say When You Talk to Yourself by Dr. Shad Helmstetter
- 8. The Big Leap by Gay Hendricks
- 9. Thinking Fast and Slow by Daniel Kahneman
- 10. The Art of Thinking Clearly by Ralf Dobelli
- 11. Upside Down Key by Sudha Murthy
- 12. Born to be Happy by Pramod Batra
- 13. Kiss That Frog by Brian Tracy



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- 14. Build From Scratch by Vineet Bajpai
- 15. Ten Much by A G Krishnamoorthy
- 16. Poor Little Rich Slum by Rashmi Bansal
- 17. Our Ice Berg is Melting by John Paul Cotter
- 18. Most and More by Mahatria Ra
- 19. Third Curve by Mansoor Ali Khan
- 20. Selected Short Stories of Rabindranath Tagore edited by William Radice
- 21. That Thou Art by Dhruv Bhatt
- 22. Old Man and the Sea by Ernest Hemingway

#### **Reference Books:**

- 1. Raman and Sharma, Technical Communications, OUP, New Delhi, 2017
- 2. Lata and Kumar, Communication Skills, OUP, New Delhi, 2018
- 3. Mike Martin and Roland Schinzinger, Ethics in Engineering, McGraw Hill, New York, 2014
- 4. Mohapatra and Sreejesh S., Case Studies in Business Ethics and Corporate Governance, Pearson, UP, 2013
- 5. Ramesh and Ramesh, The Ace of Soft Skills, Pearson, UP, 2019
- 6. Sherfield, Montgomery and Moody, Cornerstone: Developing Soft Skills, UP, 2009

#### Open Sources:

https://www.scu.edu/ethics/focus-areas/more/engineering-ethics/engineering-ethics-cases/

#### **Course Outcomes:**

At the end of the course students will be able to:

Sr. No.	Course Outcome	Weightage
1	Define and discuss dynamics of Verbal and Non Verbal aspects of Communication	20%
2	Write various formal documents of technical and professional communication	25%
3	Communicate in diverse formal situations taking place in organizations	20%
4	Illustrate and examine the knowledge of ethical aspects of engineering	12%
5	Demonstrate and explain social and professional etiquettes	16%
6	Plan self-development and practice self-assessment	7%



Bachelor of Engineering Subject Code: 3130006 Semester – III

**Subject Name: Probability and Statistics** 

Type of course: Basic Science Course

**Prerequisite:** Probability basics

Rationale: Systematic study of uncertainty (randomness) by probability - statistics and curve fitting by

numerical methods

# **Teaching and Examination Scheme:**

Tea	aching Sch	neme	Credits		Examinat	ion Marks		Total
I T D		C	Theor	Theory Marks		Practical Marks		
L	1	P	C	ESE (E)	PA (M)	ESE (V)	PA (I)	Marks
3	2	0	5	70	30	0	0	100

#### **Content:**

Sr. No.	Content	Total Hrs	% Weightage
01	Basic Probability:  Experiment, definition of probability, conditional probability, independent events, Bayes' rule, Bernoulli trials, Random variables, discrete random variable, probability mass function, continuous random variable, probability density function, cumulative distribution function, properties of cumulative distribution function, Two dimensional random variables and their distribution functions, Marginal probability function, Independent random variables.	08	20 %
02	Some special Probability Distributions: Binomial distribution, Poisson distribution, Poisson approximation to the binomial distribution, Normal, Exponential and Gamma densities, Evaluation of statistical parameters for these distributions.	10	25 %
03	Basic Statistics:  Measure of central tendency: Moments, Expectation, dispersion, skewness, kurtosis, expected value of two dimensional random variable, Linear Correlation, correlation coefficient, rank correlation coefficient, Regression, Bounds on probability, Chebyshev's Inequality	10	20%
04	Applied Statistics: Formation of Hypothesis, Test of significance: Large sample test for single proportion, Difference of proportions, Single mean, Difference of means, and Difference of standard deviations.  Test of significance for Small samples: t- Test for single mean, difference of means, t-test for correlation coefficients, F- test for ratio of variances, Chi-square test for goodness of fit and independence of attributes.	10	25 %
05	Curve fitting by the numerical method: Curve fitting by of method of least squares, fitting of straight lines, second degree parabola and more general curves.	04	10 %



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#### **Suggested Specification table with Marks (Theory):**

Distribution of Theory Marks								
R Level	U Level	A Level	N Level	E Level	C Level			
7	28	35	0	0	0			

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary from above table. This subject will be taught by Maths faculties.

#### **Reference Books:**

- (1) P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability Theory, Universal Book Stall.
- (2) S. Ross, A First Course in Probability, 6th Ed., Pearson Education India.
- (3) W. Feller, An Introduction to Probability Theory and its Applications, Vol. 1, Wiley.
- (4) D. C. Montgomery and G. C. Runger, Applied Statistics and Probability for Engineers, Wiley.
- (5) J. L. Devore, Probability and Statistics for Engineering and the Sciences, Cengage Learning.

#### **Course Outcome:**

Sr.	CO statement	Marks %
No.		weightage
CO-1	understand the terminologies of basic probability, two types of random	20 %
	variables and their probability functions	
CO-2	observe and analyze the behavior of various discrete and continuous	25 %
	probability distributions	
CO-3	understand the central tendency, correlation and correlation coefficient and	200/
	also regression	20%
CO-4	apply the statistics for testing the significance of the given large and small	25.04
	sample data by using t- test, F- test and Chi-square test	25 %
CO-5	understand the fitting of various curves by method of least square	10 %

## List of Open Source Software/learning website:

MIT Opencourseware. NPTEL.



# **Bachelor of Engineering** Subject Code: 3130007 Semester - III

**Subject Name: Indian Constitution** 

Type of course: Mandatory course

Prerequisite: NA

Rationale: NA.

# **Teaching and Examination Scheme:**

Teaching Scheme Cred					Examinat	ion Marks		Total		
т	I T D		трс		C	Theory Marks		Practical Marks		Marks
L	1	Г		ESE (E)	PA (M)	ESE (V)	PA (I)	Warks		
2	0	0	0	50	0	0	0	50		

#### Contents:

Sr. No.	Topics	Total Hours
1	Meaning of the constitution law and constitutionalism	01
2	History of Indian Constitution	02
3	Salient features and characteristics of the Constitution of India	01
4	Fundamental rights	02
5	Right to Equality under Article – 14	02
6	Right to certain Freedom under Article 19	02
7	Scope of the Right to Life and Personal Liberty under Article 21	02
8	Fundamental Duties and its legal status	02
9	The Directive Principles of State Policy – Its importance and implementation	02
10	Federal structure and distribution of legislative and financial powers between the Union and the States	03
11	Parliamentary Form of Government in India – The constitution powers and status of the President of India	02
12	Powers and Procedure for Amendments in Indian Constitution	01
13	History of amendments in Indian Constitutional	02
14	Emergency Provisions : National Emergency, President Rule, Financial Emergency	03
15	Local Self Government – Constitutional Scheme in India	03

## **Course Outcomes:**

Sr.	CO statement	Marks % weightage
No.	A *	
CO-1	Enhance human values, create awareness about law enactment and	10%
	importance of Consitution	
CO-2	To Understand the Fundamental Rights and Fundamental Duties of	30%
	the Indian Citizen to instill morality, social values, honesty, dignity of	
	life and their social Responsbilities.	
CO-3	Create Awareness of their Surroundings, Society, Social problems	20%
	and their sutaible solutions while keeping rights and duties of the	
	citizen keeping in mind.	
CO-4	Understand distribution of powers and functions of Local Self	20%
	Government.	
CO-5	Understand the National Emergency, Financial Emergency and their	20%
	impact on Economy of the country.	



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#### **Reference Books:**

- 1. Constitutional Law of India, Dr. J.N. Pandey, Central Law Agency
- 2. Introduction to the Consitution of India, Durga Das Basu, LexisNexis.
- 3. Indian Constitutional Law, M.P. Jain, LexisNexis
- 4. V.N.Shukla's Constitution of India, Mahndra Pal Singh, Eastern Book Company
- 5. Constitutional Law I Structure, Udai Raj Rai, Eastern Book Company



Bachelor of Engineering Subject Code: 3130008 Semester III Design Engineering 1 A

**Module 1: Understanding Design Thinking** 

**Type of Course: Project Work** 

Prerequisite: Optimistic mind-set, Enthusiasm of learning new things, Unlearn yourself

#### **Teaching and Examination Scheme:**

Tea	aching Scl	heme	Credits		Total Marks			
L	T	P	С	Theory Marks Practical Marks				TVICING
				ESE	PA	ESE	PA	1
				(E)	(M)	Viva	(I)	
						(V)	9	
0	0	2	1	0	0	80	20	100

#### Relevance

This course is meant for beginners. The course is designed to imbibe Design Thinking understanding and mind-set for the 3<sup>rd</sup> semester students.

Objective: Understanding Design Thinking

The course aims to expose students to the basic process and framework of Design Thinking and relevant tools & techniques for Creativity & Innovation.

#### **Course Contents**

This Course is designed to give very basic understanding of the Design Thinking methodology. In DE-1A, student will select very basic and small, individual or team project irrespective of their branch. This from very general topic/domain like project would be designing something yourself/parents/Teacher/Friends (Whole class may select single project topic or similar topic in different small groups to have healthy competition among the class). This kind of basic project in 3<sup>rd</sup> semester would help in understanding of Design Thinking process easily when much technicality is not involve. In this module, student will use whole Design Thinking process as shown in fig.1 of general guideline document to complete their projects but here the learning objective or focus would be more on Observation or Empathy process. So students need to give more time to these phases and then reach up to the rough prototype phase. The content is divided into week-wise activities as shown below to better understand the course and to give enough time to all the learning aspects and students need to follow the same but depending upon the type and nature of projects, students and guide may allocate more/less time to the activities.



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	Design Thinking Process – with Tools & Techniques							
		Module 1 (DE-1A): Understanding Design Thin	nking					
Broad segment	Week	Description	Operational need					
Design Thinking	1	<ul> <li>Overview, objective and goal of this course</li> <li>What is Design Thinking? - Its importance, socio-economical relevance</li> <li>Design thinking to foster innovation</li> <li>Relevance of design and design thinking in engineering</li> <li>Systematic problem identification &amp; problem solving approaches</li> </ul>	<ul> <li>Brief lecture/exercise</li> <li>Hands on exercise to understand attributes of Design Thinking</li> </ul>					
Introduction	3	<ul> <li>Domain Selection (general topic/products in 3<sup>rd</sup> semester)</li> <li>Team Building Exercise</li> <li>Log book, documentation strategy – introduction, importance, preparation</li> <li>Learning tools</li> <li>✓ Design in nature/Bio-mimicry</li> <li>✓ Design as a System approach</li> <li>✓ Design as listening tool for mapping users' unmet needs</li> </ul>	<ul> <li>Brief lecture/exercise</li> <li>Hands-on sessions with cases/examples</li> <li>Individual logbook is required</li> <li>Brief lecture/exercise</li> <li>Next week Students need to present on the learning from these topics</li> </ul>					
	. 1							
Empathization Phase	4,5,6	<ul> <li>Observation: Through AEIOU framework</li> <li>✓ Orientation to Field Work – Need for field visit?</li> <li>✓ What/How/Where to Observe</li> <li>✓ Ethnographic tools and its usage</li> <li>✓ What difference it will make if the problem solved - partially or fully?</li> <li>✓ Could solution be worse than the problem?</li> <li>✓ Key pain and pleasure points</li> <li>✓ Understanding of User Contexts</li> <li>✓ Log book exercise</li> <li>✓ Analysis of Data - Mind Mapping</li> <li>Immerse via Role Playing</li> </ul>	<ul> <li>Students will be introduced to different observation/scouting methods in the theory session in class for all four weeks in different sessions</li> <li>Then during weeks, they need to visit their selected domain/place for getting insights and define problems.</li> <li>Minimum 4-5 field trips will be required to get better insights on users' needs.</li> </ul>					



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		<ul> <li>Interview:</li> <li>✓ Formal and Informal interview</li> <li>✓ Students may use Stanford methods given in below link -</li> <li><a href="http://dschool.stanford.edu/wp-content/uploads/2013/10/METHODCARDS-v3-slim.pdf">http://dschool.stanford.edu/wp-content/uploads/2013/10/METHODCARDS-v3-slim.pdf</a></li> </ul>	
		<ul> <li>Summary of AEIOU activity/inputs</li> <li>Preparation of Mind Map, Empathy Map</li> </ul>	Class as well as     homework/field activity
Define Phase:  Problem Definition by secondary research ,group work and presentation	7	<ul> <li>Secondary research/Prior art search (prior art search is continuous activity and can be used in any phase to strengthen the idea)</li> <li>Group wise presentation followed by Discussion</li> <li>Define Problem statement (format is given in reference PPT on DE portal</li> <li>Verification of problem identified by team through users/stakeholders</li> </ul>	<ul> <li>After rigorous and systematic field exercises, empathization and Secondary Research activities -student teams need to define their problem here (it can be further validate through Ideation phase)</li> </ul>
	8	<ul> <li>○ Preparation of Ideation canvas</li> <li>✓ Brainstorming (What, Why, How, When, For Whom)</li> <li>✓ Situation/Context/Location</li> <li>✓ Props/non-living things/tools/equipment</li> <li>✓ Opportunity mapping</li> </ul>	<ul> <li>2 hour – explanation of         Ideation canvas to class</li> <li>Then students will work on         their Ideation canvas</li> <li>Ideation activities shall be         performed in class with team         members under guidance of         teacher</li> </ul>
Ideation Phase	9	<ul> <li>Combination of Ideas from Ideation canvas</li> <li>Sketching of mock concepts in log book</li> <li>Design Thinking is a Convergent-Divergent process</li> </ul>	Student teams need to     discuss their Ideation canvas     with other teams, faculty     guides and users and take     feedbacks
	10	<ul> <li>Prioritizing and finalizing Idea (After group discussion and consulting with faculty guide, student teams need to select their final problem &amp; idea for further development)</li> </ul>	Students team need to     validate the final Problem &     idea/concept with     Users/Stakeholders after this     activity



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Product Development Phase	11 ○ Preparation of Product Develop Canvas (PDC)     ✓ Product Experience     ✓ Product Functions     ✓ Product Features     ✓ Components     ○ Discussion on Product Develop Canvas (PDC)  12 ○ Customer/User Revalidation (Reject/Redesign/Retain)     ○ Refinement	product development canvas to class  Then students will work on their PD canvas (min 3 hour continuous workshop)
		changes.
Proof of Concept	O Rough Prototype O Here strategy is "to fail fast to safaster"	<ul> <li>Very early &amp; rough prototype</li> <li>Made up of paper, cardboard, thermocol etc. whichever material is available</li> </ul>
Feedback & Final Report	<ul> <li>Upload duly signed Continuous         Assessment Card</li> <li>Feedback, Online certificate ge         through DE portal</li> <li>Final Report</li> </ul>	from

# Submissions by the end of 3<sup>rd</sup> semester shall be:

#### A. Process Report comprising:

- a. Introduction (Describe your project in detail including domain type, place, why and how team selected this domain and why this domain is important in relation to Design Thinking/Human-Centered process etc.)
- b. Preparation of canvases based on different phase of Design Thinking
- c. Feedback analysis with the user shall be clearly included in the report
- d. Summary of findings of Prior Art Search on purpose/project theme (2 summary papers per student)
- e. Summary of the learning from Design Thinking
- f. Summary on validation process and refinement in the rough prototype
- g. Any other important aspects you feel should be included



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- B. AEIOU framework
- C. Mind Map
- D. Empathy Map
- E. Ideation Canvas
- F. Product Development Canvas (PDC)
- G. Rough prototype model/Conceptual Plan-Layout for process related branches
- H. Individual Log Book (duly signed by faculty guide)
- I. Continuous Assessment Card for Internal Evaluation (Document separately available on GTU website)

Note: As per the guidelines and evaluation schemes given in this document, students need to prepare report for their projects. Separate report format will not be provided by University, students and faculty members may create their own creative formats. However, in general guidelines document uploaded on GTU website, there are some report format links are given which may help for report format.

To,

The Principals/Directors of Colleges/Institutes, the Heads of Departments and GTU/Design Engineering coordinators:

Students deserve a proper practical/viva/project examination of the work that they have done over the semester (or over the year for a 2-semester project). It is the responsibility of the University and Colleges that all its examinations are conducted fairly, sincerely and with due diligence. So please look into the following:

- 1. Please make proper arrangements so that all the examinations start in-time. If due to any reason, the exam should not start at the scheduled time, please inform the examiners that they should take extra time. But in no case the viva/ practical exam be conducted in a hurry without giving sufficient time for evaluation of every student. If an exam is scheduled to be held over two days, please make the necessary arrangements.
- 2. The University expects the Deans (and or special teams headed by the Dean or his/ her nominee) to visit the Colleges during the practical/ viva examinations. As it came to University's notice that some examiners and colleges are completing viva exam in 1 or 2 hours' time of entire class which is not acceptable in any case and it's immoral practice for any education institute. So all stakeholders need to take extra care of this issue.
- 3. Please see that all the necessary help and information is provided to examiner. Please receive them so that they can do their job properly without wasting their time in searching for the place and in contacting the concerned departments and students. If they wish to visit the laboratories/workshops, please make the necessary arrangements.
- 4. Please inform the examiner that he/she must note down the best 3 projects of the department and convey the details of such projects by uploading the details of the project or/and the complete project report on the University's server or send it to <a href="mailto:design@gtu.edu.in">design@gtu.edu.in</a>.
- 5. In case Internet or the server should not work, please provide the technical help to the examiner for preparing a CD of the reports of the best three projects of every department and please make arrangements to deliver the CD to the examination/BE section of the University.

PROCESS OF EVALUATION: At the ensuing 3<sup>rd</sup> semester examinations, the work of the students in Design Engineering – 1A is to be evaluated through Internal Viva exam and the evaluation is to be out of 80 marks. Institute may organize inter-department viva or project show case so students would get various expert opinions to motivate them.



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For 3<sup>rd</sup> semester, internal Viva-Voce examination will be conducted at the end of the semester by a team of three examiners - One internal guide, one inter/own departmental faculty, one industry expert (industry expert may be optional but recommended). Internal examiners/teachers must be trained in Design Thinking through the FDP conducted by University.

#### **EVALUATION SCHEME:**

Sr. No.	Particular	Sub-Head Weightage
1.	<ul> <li>Understanding of Design Thinking methodology/ need</li> <li>✓ Importance and understanding of Design Thinking for innovation, entrepreneurship, societal solutions with various learning tools</li> </ul>	15
2.	Observation towards Empathy  ✓ Field Activity/observation and outcome  ✓ Mind Mapping - Summarization and data analysis  ✓ Observation Technique (AEIOU Framework)	20
3.	Log book (Individual completed log book, duly signed by guide regularly)  Continuous Assessment Card for Internal Evaluation (Complete and duly signed by guide regularly)	10
4.	Understanding of Canvases/Framework  ✓ AEIOU, Mind Mapping ✓ Empathy mapping ✓ Ideation Canvas ✓ Product development Canvas	15
5.	Design Problem Definition  ✓ Prior art search/Secondary research ✓ Diachronic and Synchronic analysis	10
6.	Report: Compilation of work report (process report), Online Certificate generated through DE Portal, Future action plan, Question and Answer, Communication Skill, Attitude	10
		80

#### Note:

- ✓ Total Marks for the subject: 100 (Internal end semester viva exam 80 & Internal continuous evaluation 20)
- ✓ Minimum passing marks: 40/80
- ✓ Examiner essentially needs to evaluate the learning process of the student during the semester, not only the final outcome. As outcome is important for any project but during the student stage, projects are intended for practical learning and "Learning by doing" is the Mantra for Design Engineering subject (One should celebrate the failure also and learn from it to get success). So



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please evaluate the Design Thinking process and their learning properly with giving sufficient time for each project.

- ✓ Students need to explain all canvases prepared in hard copy to the panel of examiners.
- ✓ Power point presentation is not mandatory.



Bachelor of Engineering Subject Code: 3130702 Semester – III Subject Name: Data Structures

Type of course: Compulsory

**Prerequisite:** Computer Programming & utilization

**Rationale:** Data structure is a subject of primary importance in Information and Communication Technology. Organizing or structuring data is important for implementation of efficient algorithms and program development. Efficient problem solving needs the application of appropriate data structure during program development.

Understanding of data structures is essential and this facilitates the understanding of the language. The practice and assimilation of data structure techniques is essential for programming. The knowledge of "C" language and data structures will be reinforced by practical exercises during the course of study. The course will help students to develop the capability of selecting a particular data structure.

**Teaching and Examination Scheme:** 

Tea	aching Sch	neme	Credits		Examination Marks			
L	T	P	C	Theor	Theory Marks Practical Marks			Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
3	0	4	5	70	30	30	20	150

#### **Contents:**

Sr. No.	Topics	Teaching Hrs.	Module Weightage
1	INTRODUCTION TO DATA STRUCTURE:	04	10
	Data Management concepts, Data types – primitive and		
	non-primitive, Performance Analysis and Measurement		
	(Time and space analysis of algorithms-Average, best and		
	worst case analysis), Types of Data Structures- Linear &		
	Non Linear Data Structures.		
2	LINEAR DATA STRUCTURE	13	30
	Array: Representation of arrays, Applications of arrays,		
	sparse matrix and its representation		
	Stack: Stack-Definitions & Concepts, Operations On		
	Stacks, Applications of Stacks, Polish Expression, Reverse		
	Polish Expression And Their Compilation, Recursion,		
	Tower of Hanoi		
	Queue: Representation Of Queue, Operations On Queue,		
	Circular Queue, Priority Queue, Array representation of		
	Priority Queue, Double Ended Queue, Applications of		
	Queue		
	Linked List: Singly Linked List, Doubly Linked list,		
	Circular linked list ,Linked implementation of Stack,		
	Linked implementation of Queue, Applications of linked		
2	list.	12	20
3	NONLINEAR DATA STRUCTURE :	13	30
	Tree-Definitions and Concepts, Representation of binary		
	tree, Binary tree traversal (Inorder, postorder, preorder),		
	Threaded binary tree, Binary search trees, Conversion of		



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	U U		
	General Trees To Binary Trees, Applications Of Trees-		
	Some balanced tree mechanism, eg. AVL trees, 2-3 trees,		
	Height Balanced, Weight Balance, Graph-Matrix		
	Representation Of Graphs, Elementary Graph		
	operations,(Breadth First Search, Depth First Search,		
	Spanning Trees, Shortest path, Minimal spanning tree)		
4	HASHING AND FILE STRUCTURES:	06	15
	Hashing: The symbol table, Hashing Functions, Collision-		
	Resolution Techniques,		
	File Structure: Concepts of fields, records and files,		
	Sequential, Indexed and Relative/Random File		
	Organization, Indexing structure for index files, hashing		
	for direct files, Multi-Key file organization and access		
	methods.		•
5	Sorting & Searching:	06	15
	Sorting – Bubble Sort, Selection Sort, Quick Sort, Merge		
	Sort Searching – Sequential Search and Binary Search		

#### **Reference Books:**

- 1. An Introduction to Data Structures with Applications. by Jean-Paul Tremblay & Paul G. Sorenson Publisher-Tata McGraw Hill.
- 2. Data Structures using C & C++ -By Ten Baum Publisher Prenctice-Hall International.
- 3. Fundamentals of Computer Algorithms by Horowitz, Sahni, Galgotia Pub. 2001 ed.
- 4. Fundamentals of Data Structures in C++-By Sartaj Sahani.
- 5. Data Structures: A Pseudo-code approach with C -By Gilberg & Forouzan Publisher-Thomson Learning.

#### **Course Outcomes:**

Sr. No.	CO Statement	Marks % weightage
CO-1	Define and classify various data structures, storage structures and common operations on them	10
CO-2	Create various linear data structures with their representation and perform different operations on them	20
CO-3	Create various nonlinear data structures with their representation and perform different operations on them	20
CO-4	Apply various searching sorting techniques on data set	30
CO-5	Solve the given a problem using an appropriate data structure to achieve optimal performance and compare its performance with other possible data structures	20

#### **List of Practical:**

At least 10 practical should be performed by students using programming language.

- 1. Introduction to pointers. Call by Value and Call by reference.
- 2. Introduction to Dynamic Memory Allocation. DMA functions malloc(), calloc(), free() etc.
- 3. Implement a program for stack that performs following operations using array.



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- (a) PUSH (b) POP (c) PEEP (d) CHANGE (e) DISPLAY
- 4. Implement a program to convert infix notation to postfix notation using stack.
- 5. Write a program to implement QUEUE using arrays that performs following operations (a) INSERT (b) DELETE (c) DISPLAY
- 5. Write a program to implement Circular Queue using arrays that performs following operations. (a) INSERT (b) DELETE (c) DISPLAY
- 6. Write a menu driven program to implement following operations on the singly linked list.
  - (a) Insert a node at the front of the linked list.
  - (b) Insert a node at the end of the linked list.
  - (c) Insert a node such that linked list is in ascending order.(according to info. Field)
  - (d) Delete a first node of the linked list.
  - (e) Delete a node before specified position.
  - (f) Delete a node after specified position.
- 7. Write a program to implement stack using linked list.
- 8. Write a program to implement queue using linked list.
- 9. Write a program to implement following operations on the doubly linked list.
  - (a) Insert a node at the front of the linked list.
  - (b) Insert a node at the end of the linked list.
  - (c) Delete a last node of the linked list.
  - (d) Delete a node before specified position.
- 10. Write a program to implement following operations on the circular linked list.
  - (a) Insert a node at the end of the linked list.
  - (b) Insert a node before specified position.
  - (c) Delete a first node of the linked list.
  - (d) Delete a node after specified position.
- 10. Write a program which create binary search tree.
- 11. Implement recursive and non-recursive tree traversing methods inorder, preorder and post-order traversal.
- 12. Write a program to implement Queue Sort
- 13. Write a program to implement Merge Sort
- 14. Write a program to implement Bubble Sort
- 15. Write a program to implement Binary Search.



#### Bachelor of Engineering Subject Code: 3130703 Semester – III

**Subject Name: Database Management Systems** 

**Type of course:** Core

Prerequisite: Basic knowledge of Computer Programming

#### **Rationale:**

Database is an integral part of real life application system. The course will enable student understand the different issues involved in the design and implementation of a database system. Student will learn the physical and logical database designs, database modeling, relational, hierarchical, and network models. Student will learn to use data manipulation language to query, update, and manage a database. Student will understand essential DBMS concepts such as: database security, integrity, concurrency, storage strategies etc. The students will get the hands on practice of using SQL and PL/SQL concepts.

#### **Teaching and Examination Scheme:**

,	<b>Feaching Sc</b>	heme	Credits	Examination Marks				Total
L	T	P	С	Theor	y Marks	Practical N	Marks	Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
4	0	2	5	70	30	30	20	150

#### **Content:**

Sr.	Content	Total	% Weightage
No.		Hrs	
1	Database system architecture: Data Abstraction, Data Independence, Data Definition Language (DDL), Data Manipulation Language (DML).	03	05
	Definition Language (DDL), Data Manipulation Language (DML).		
2	<b>Data models:</b> Entity-relationship model, network model, relational and	06	12
	object oriented data models, integrity constraints, data manipulation		
	operations.		
3	Relational query languages: Relational algebra, Tuple and domain	04	08
	relational calculus, SQL3, DDL and DML constructs, Open source and		
	Commercial DBMS - MYSQL, ORACLE, DB2, SQL server.		
4	Relational database design: Domain and data dependency, Armstrong's	05	10
	axioms, Normal forms, Dependency preservation, Lossless design.		
5	Query processing and optimization: Evaluation of relational algebra	06	10
	expressions, Query equivalence, Join strategies, Query optimization		



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	algorithms.		
6	Storage strategies: Indices, B-trees, hashing.	04	07
7	<b>Transaction processing:</b> Concurrency control, ACID property, Serializability of scheduling, Locking and timestamp based schedulers, Multi-version and optimistic Concurrency Control schemes, Database recovery.	06	15
8	<b>Database Security:</b> Authentication, Authorization and access control, DAC, MAC and RBAC models, Intrusion detection, SQL injection.	04	07
9	<b>SQL Concepts:</b> Basics of SQL, DDL, DML, DCL, structure – creation, alteration, defining constraints – Primary key, foreign key, unique, not null, check, IN operator, aggregate functions, Built-in functions –numeric, date, string functions, set operations, sub-queries, correlated sub-queries, join, Exist, Any, All, view and its types., transaction control commands.	10	18
10	PL/SQL Concepts: Cursors, Stored Procedures, Stored Function, Database Triggers	04	08

## **Suggested Specification table with Marks (Theory): (For BE only)**

Distribution of Theory Marks						
R Level	U Level	A Level	N Level	E Level	C Level	
15	15	15	10	10	05	

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

#### **Reference Books:**

- 1. "Database System Concepts", 6th Edition by Abraham Silberschatz, Henry F. Korth, S. Sudarshan, McGraw-Hill.
- 2. "Fundamentals of Database Systems", 7th Edition by R. Elmasri and S. Navathe, Pearson
- 3. "An introduction to Database Systems", C J Date, Pearson.
- 4. "Modern Database Management", Hoffer, Ramesh, Topi, Pearson.
- 5. "Principles of Database and Knowledge Base Systems", Vol 1 by J. D. Ullman, Computer Science Press.



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- 6. "Understanding SQL", Martin Gruber, BPB
- 7. "SQL-PL/SQL", Ivan bayross

#### **Course Outcomes:**

Sr.	CO statement	Marks % weightage
No.		
CO-1	Recognize the various elements of Database Management Systems	10
CO-2	Given a problem statement, identify the entities and their relations and draw an E-R diagram and design database applying normalization	20
CO-3	Solve the given problem using Relational Algebra, Relational Calculus, SQL and PL/SQL	40
CO-4	Apply and relate the concepts of transaction, concurrency control, recovery and security in database	20
CO-5	Recognize the purpose of query processing, optimization and demonstrate the SQL query evaluation	10

#### **List of Experiments:**

- 1. To study DDL-create and DML-insert commands
- 2. Create table and insert sample data in tables.
- 3. Perform queries involving predicates LIKE, BETWEEN, IN etc.
- 4. To Perform various data manipulation commands, aggregate functions and sorting all created tables.
- 5. To study Single-row functions.
- 6. Displaying data from Multiple Tables (join)
- 7. To apply the concept of Aggregating Data using Group functions.
- 8. To solve queries using the concept of sub query.
- 9. To apply the concept of security and privileges
- 10. To study Transaction control commands
- 11. Write Cursor
- 12. Write Trigger

#### **Major Equipment:**

Computer system with DBMS system

## List of Open Source Software/learning website:

- 1. https://www.tutorialspoint.com/dbms/
- 2. https://www.w3schools.com/sql/
- 3. https://www.codecademy.com/learn/learn-sql
- 4. https://in.udacity.com/



Bachelor of Engineering Subject Code: 3130704 Semester – III Subject Name: Digital Fundamentals

Type of course: Core

**Prerequisite:** Basic Electronics and Number Systems

#### **Rationale:**

The students need to learn basic concepts of digital circuits and system which leads to design of complex digital system such as microprocessors. The students need to know combinational and sequential circuits using digital logic fundamentals. This is the first course by which students get exposure to digital electronics world.

#### **Teaching and Examination Scheme:**

Tea	ching Sch	neme	Credits	Examination Marks				Total
L	T	P	C	Theory Marks		Practical Marks		Marks
				ESE (E)	PA (M)	ESE (V)	PA (I)	
3	0	2	4	70	30	30	20	150

#### **Content:**

			1
Sr.	Content	Total	% Weightage
No.		Hrs	
1	Module 1: Fundamentals of Digital Systems and logic families Digital signals, digital circuits, AND, OR, NOT, NAND, NOR and Exclusive-OR operations, Boolean algebra, examples of IC gates, number systems-binary, signed binary, octal hexadecimal number, binary arithmetic, one's and two's complements arithmetic, codes, error detecting and correcting codes, characteristics of digital ICs, digital logic families, TTL, Schottky TTL and CMOS logic, interfacing CMOS and TTL, Tri-state logic.	07	20
2	Module 2: Combinational Digital Circuits Standard representation for logic functions, K-map representation, and simplification of logic functions using K-map, minimization of logical functions. Don't care conditions, Multiplexer, De-Multiplexer/Decoders, Adders, Subtractors, BCD arithmetic, carry look ahead adder, serial adder, ALU, elementary ALU design, popular MSI chips, digital comparator, parity checker/generator, code converters, priority encoders, decoders/drivers for display devices, Q-M method of function realization.	08	20



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3	Module 3: Sequential circuits and systems A 1-bit memory, the circuit properties of Bistable latch, the clocked SR flip flop, J- K-T and D types flip flops, applications of flip flops, shift registers, applications of shift registers, serial to parallel converter, parallel to serial converter, ring counter, sequence generator, ripple(Asynchronous) counters, synchronous counters, counters design using flip flops, special counter IC's, asynchronous sequential counters, applications of counters	08	20
4	<b>Module 4:</b> A/D and D/A Converters Digital to analog converters: weighted resistor/converter, R-2R Ladder D/A converter, specifications for D/A converters, examples of D/A converter ICs, sample and hold circuit, analog to digital converters: quantization and encoding, parallel comparator A/D converter, successive approximation A/D converter, counting A/D converter, dual slope A/D converter, A/D converter using voltage to frequency and voltage to time conversion, specifications of A/D converters, example of A/D converter ICs	08	20
5	Module 5: Semiconductor memories and Programmable logic devices.  Memory organization and operation, expanding memory size, classification and characteristics of memories, sequential memory, read only memory (ROM), read and write memory(RAM), content addressable memory (CAM), charge de coupled device memory (CCD), commonly used memory chips, ROM as a PLD, Programmable logic array, Programmable array logic, complex Programmable logic devices (CPLDS), Field Programmable Gate Array (FPGA).	08	20

## **Suggested Specification table with Marks (Theory): (For BE only)**

Distribution of Theory Marks							
R Level	U Level	A Level	N Level	E Level	C Level		
15	15	15	10	10	05		

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.



# Bachelor of Engineering Subject Code: 3130704

#### **Reference Books:**

- 1. "Digital logic and Computer design", M. M. Mano, Pearson Education India, 2016.
- 2. "Fundamentals of Digital Circuits", A. Kumar, Prentice Hall India, 2016.
- 3. "Digital Principles and Applications" Malvino & Leach, McGraw-Hill Education
- 4. "Modern Digital Electronics", R. P. Jain, McGraw Hill Education, 2009.

#### **Course Outcomes:**

Sr.	CO statement	Marks % weightage
No.		
CO-1	Solve the given problem using fundamentals of Number systems and Boolean algebra	10
CO-2	Analyze working of logic families and logic gates and design the simple circuits using various gates for a given problem	10
CO-3	Design and implement Combinational and Sequential logic circuits and verify its working	40
CO-4	Examine the process of Analog to Digital conversion and Digital to Analog conversion	20
CO-5	Implement PLDs for the given logical problem	20

#### **List of Experiments:**

- 1. Getting familiar with various digital integrated circuits of different logic families. Study of data sheet of these circuits and see how to test these circuits using Digital IC Tester.
- 2. Configure diodes and transistor as logic gates and Digital ICs for verification of truth table of logic gates.
- 3. Configuring NAND and NOR logic gates as universal gates.
- 4. Implementation of Boolean Logic Functions using logic gates and combinational circuits. Measure digital logic gate specifications such as propagation delay, noise margin, fan in and fan out.
- 5. Study and configure of various digital circuits such as adder, subtractor, decoder, encoder, code converters.
- 6. Study and configurations of multiplexer and demultiplexer circuits.
- 7. Study and configure of flip-flop, registers and counters using digital ICs. Design digital system using these circuits.
- 8. Perform an experiment which demonstrates function of 4 bit or 8 bit ALU.
- 9. Study and configuration of A to D and D to A converter.

#### Design based Problems (DP)/Open Ended Problem:

- 1. Design of combinational lock circuits with varying number of bits (For example 4, 8 .....)
- 2. Design of various types of counters.



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- 3. Design of Arithmetic and Logic Unit using digital integrated circuits.
- 4. Design project for example digital clock, digital event counter, timers, and various multi-vibrator Circuits, small processor, ports or scrolling display. A student and faculty may choose any other such problem which includes the concept used in the course.

## **Major Equipment:**

- 1. Digital Storage Oscilloscopes
- 2. Digital Integrated Circuits Tester.
- **3.** Complete Bread Board Systems, switches and I/O indicators, multimeters, pulse, square wave generators and display facility.
- **4.** Digital Electronics Trainer kit.

#### List of Open Source Software/learning website:

- 1. LogiSim software
- 2. Xcircuit and Scilab
- **3.** NPTEL website and IITs virtual laboratory